

Time	Alt	Section	Activity	Type of activity	Material required	
		Part 1: Welcome				
10			Welcome	Lecture	Deck	
		Part 2: Why innovate?				
15			Excercise 1: Icebreaker - Innovation four corners	Room activity	Deck	
20			Exercise 2: The purpose of innovation	Per table	Sample project list OR client org's project list Purpose of Innovation canvas	
15			Debrief discussion	Room activity	-	
		Part 3: The Innovation Facets model				
15			Introduction to Innovation Facets model	Lecture	Deck or video	
20			Exercise 3: Mapping projects to the Innovation Facets	Per table	Extended project list Innovation Facets canvas	
15			Debrief discussion	Room activity	-	
0	30		Exercise: Health check of current portfolio	Room activity	Org's project list Portfolio check canvas Pens	
10		<i>Coffee break</i>				
		Part 4: Evolving your innovation portfolio				
40			Exercise 4: Evolving your innovation portfolio	Per table	Cards Visual checklist canvas Pens	
20			Debrief discussion	Room activity	-	
	15	<i>Coffee break</i>				
	30		Exercise: Portfolio action planning	Room activity	Portfolio action plan	
		Part 5: Closing				
10			In Review	Lecture		
20			Exercise 5: Closing circle	Room activity	-	
3.50	4.75					